

# Fast Model Editing At Scale

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# Research Problem

How to efficiently edit large pre-trained language model (LLM) ?

## Challenges:

- Models are getting larger and larger
- Fine tune could easily overfit, computationally expensive
- Black box nature of representation
- Factualness and Reliability of Model



# Agenda

- Background
- Related Work
- Model Editor Networks with Gradient Decomposition (MEND)
- Experiment / Result
- Future Work / Limitation
- Question?



# Background

Reliability: Successfully changing the model's output on the problematic input.

Locality: Minimally affecting the model's output for unrelated inputs

Generality: Generating the correct output for inputs related to the edit input.

Efficiency: The computation spend on making the edit.



# Background

Input	Pre-Edit Output	Edit Target	Post-Edit Output
1a: <b>Who is India's PM?</b>	Satya Pal Malik ✗	<b>Narendra Modi</b>	Narendra Modi ✓
1b: <b>Who is the prime minister of the UK?</b>	Theresa May ✗	<b>Boris Johnson</b>	Boris Johnson ✓
1c: Who is the prime minister of India?	Narendra Modi ✓	—	Narendra Modi ✓
1d: Who is the UK PM?	Theresa May ✗	—	Boris Johnson ✓
2a: <b>What is Messi's club team?</b>	Barcelona B ✗	<b>PSG</b>	PSG ✓
2b: <b>What basketball team does LeBron play on?</b>	Dallas Mavericks ✗	<b>the LA Lakers</b>	the LA Lakers ✓
2c: Where in the US is Raleigh?	a state in the South ✓	—	a state in the South ✓
3a: <b>Who is the president of Mexico?</b>	Enrique Peña Nieto ✗	<b>Andrés Manuel López Obrador</b>	Andrés Manuel López Obrador ✓
3b: Who is the vice president of Mexico?	Yadier Benjamin Ramos ✗	—	Andrés Manuel López Obrador ✗



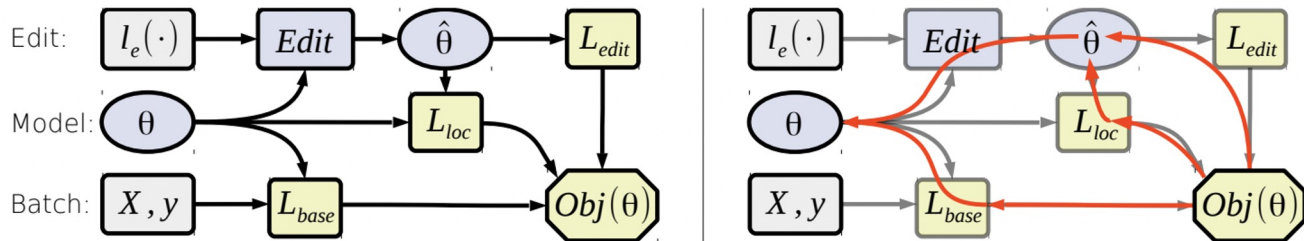
# Related Work

- Selective Fine-tuning the model with edited dataset (Zhu et al, 2020)
  - Overfit to the edited dataset, poor locality, require full training data
- Train a knowledge editor to map original parameter weight( De Cao et al, 2021)
  - Fail to edit very large model
- Bi-level meta learning editable training method (Sinitsin et al, 2020)
  - Difficult to edit large model, Computationally expensive

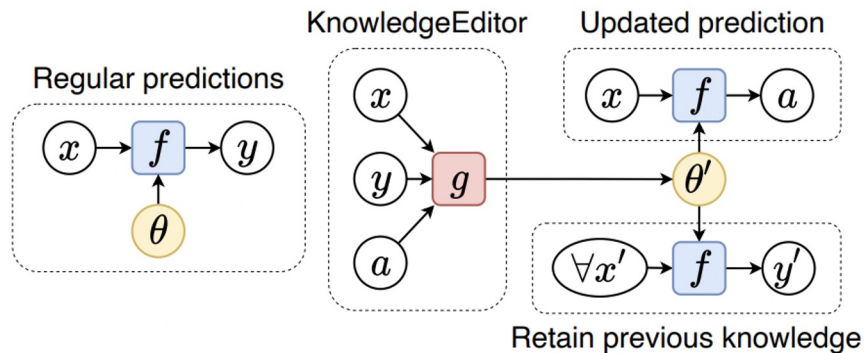


# Model illustration

ENN



Knowledge editor



## Related Work

Editor	Preserves model?	Only $(x_e, y_e)$ ?	Batched edits?	Scales to 10B?	Few steps?
FT	✓	✓	✓	✓	✗
FT+KL	✓	✗	✓	✓	✗
ENN	✗	✓	✓	✗	✓
KE	✓	✓	?	✓	✓
MEND	✓	✓	✓	✓	✓





# MEND

## Editing a Pre-Trained Model with MEND



**Figure 1:** The proposed algorithm MEND enables editability by training a collection of MLPs to modify model gradients to produce *local* model edits that do not damage model performance on unrelated inputs. MEND is efficient to train and apply edits, even for very large models, as shown in Section 5.1.



# MEND

Base Model:  $f_{\theta} : \mathcal{X} \times \Theta \rightarrow \mathcal{Y}$

Model Editor Function:  $E : \mathcal{X} \times \mathcal{Y} \times \mathcal{L} \times \Theta \times \Phi \rightarrow \Theta$

Loss Function:  $\mathcal{X} \times \mathcal{Y} \times \Theta \rightarrow \mathbb{R}$        $l_e(x, y, \theta) = -\log p_{\theta}(y|x)$

Editor Model Eval Dataset:  $D_{edit}^{te} = \{(x_e, y_e, x_{loc}, x'_e, y'_e)_i\}$

For  $x_e, y_e = \text{Who is the prime minister of the UK? Boris Johnson}$ ,  $N(x_e, y_e)$  might contain  $x'_e, y'_e = \text{Who is the UK PM? Boris Johnson}$ , among others.  $x_{loc}$  might be *What team does Messi play for?*.



# MEND

Reliability: post-edit model predicts the edit label  $y$  for the edit input  $x$

Locality:  $\mathbb{E}_{x_{\text{loc}} \sim D_{\text{edit}}^{te}} \text{KL}(p_{\theta}(\cdot|x_{\text{loc}}) \| p_{\theta_e}(\cdot|x_{\text{loc}}))$

Generality: post-edit model predict correctly on  $(x'_e, y'_e) \in N(x_e, y_e)$

Efficiency: Time and memory requirement when training and applying the editor model

$$\text{ES} = \mathbb{E}_{x'_e, y'_e \sim N(x_e, y_e) \cup \{(x_e, y_e)\}} \mathbb{1}\{\text{argmax}_y p_{\theta_e}(y|x'_e) = y'_e\}$$

$$\text{MEND losses: } L_e = -\log p_{\theta_{\tilde{w}}}(y'_e|x'_e), \quad L_{\text{loc}} = \text{KL}(p_{\theta_{\tilde{w}}}(\cdot|x_{\text{loc}}) \| p_{\theta_{\tilde{w}}}(\cdot|x_{\text{loc}})). \quad (4a,b)$$



# MEND

## D RANK-1 GRADIENT FOR MLPs

In the simplified case of an MLP and a batch size of 1, we describe the rank-1 gradient of the loss  $L$  with respect to the layer  $\ell$  weight matrix  $W_\ell$ . We define the inputs to layer  $\ell$  as  $u_\ell$  and the *pre-activation* inputs to layer  $\ell + 1$  as  $z_{\ell+1} = W_\ell u_\ell$ . We define  $\delta_{\ell+1}$  as the gradient of  $L$  with respect to  $z_{\ell+1}$  (we assume that  $\delta_{\ell+1}$  is pre-computed, as a result of standard backpropagation). We will show that the gradient of the loss  $L$  with respect to  $W_\ell$  is equal to  $\delta_{\ell+1} u_\ell^\top$ .

By the chain rule, the derivative of the loss with respect to weight  $W_\ell^{ij}$  is equal to

$$\frac{\partial L}{\partial W_\ell^{ij}} = \sum_k \frac{\partial L}{\partial z_{\ell+1}^k} \frac{\partial z_{\ell+1}^k}{\partial W_\ell^{ij}} = \frac{\partial L}{\partial z_{\ell+1}^i} \frac{\partial z_{\ell+1}^i}{\partial W_\ell^{ij}} \quad (7)$$

the product of the derivative of  $L$  with respect to next-layer pre-activations  $z_{\ell+1}^i$  and the derivative of next-layer pre-activations  $z_{\ell+1}^i$  with respect to  $W_\ell^{ij}$ . The second equality is due to the fact that  $\frac{\partial z_{\ell+1}^k}{\partial W_\ell^{ij}} = 0$  for  $k \neq i$ . Noting that  $z_{\ell+1}^i = \sum_j u_\ell^j W_\ell^{ij}$ , we can replace  $\frac{\partial z_{\ell+1}^i}{\partial W_\ell^{ij}}$  with simply  $u_\ell^j$  in Equation 7. Further, we defined  $\delta_{\ell+1}$  to be exactly  $\frac{\partial L}{\partial z_{\ell+1}^i}$ . Making these two substitutions, we have

$$\frac{\partial L}{\partial W_\ell^{ij}} = \delta_{\ell+1}^i u_\ell^j \quad (8)$$

or, in vector notation,  $\nabla_{W_\ell} L = \delta_{\ell+1} u_\ell^\top$ , which is the original identity we set out to prove.



# MEND

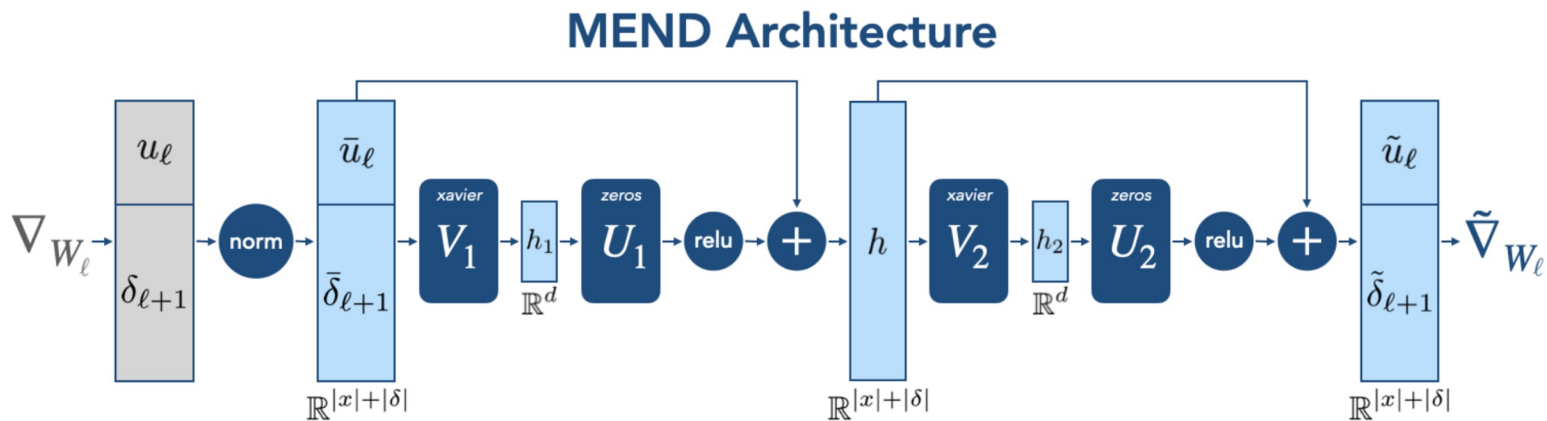
$d \approx 10^4$  (Number of weight in one layer)      $O(d \times d)$  is too costly!

instead: 
$$\nabla_{W_\ell} L = \sum_{i=1}^B \delta_{\ell+1}^i u_\ell^{i \top}$$

MEND Variant	Editor Parameters	Wikitext Generation		zsRE Question-Answering	
		distilGPT-2 (82M)		BART-base (139M)	
		ES $\uparrow$	ppl. DD $\downarrow$	ES $\uparrow$	acc. DD $\downarrow$
No sharing	$O((m+n)^2 N)$	<b>0.86</b>	<b>0.195</b>	<b>&gt;0.99</b>	0.001
No norm.	$O((m+n)^2)$	0.02	0.370	0.97	<b>&lt;0.001</b>
No ID init.	$O((m+n)^2)$	0.27	0.898	0.94	<b>&lt;0.001</b>
Only $u_\ell$	$O(m^2)$	0.63	0.559	0.98	0.002
Only $\delta_{\ell+1}$	$O(n^2)$	0.80	0.445	<b>0.99</b>	0.001
Only smaller	$O(\min(m, n)^2)$	0.80	0.593	0.98	0.002
MEND	$O((m+n)^2)$	<b>0.86</b>	0.225	<b>&gt;0.99</b>	0.001



# MEND



**Figure 2:** The MEND architecture, consisting of two consecutive blocks, both initialized to compute the exact identity function. **Left.** The input to a MEND network is  $\{\delta_{\ell+1}, u_\ell\}$ , the components of the rank-1 gradient. **Right.** A MEND network produces a new rank-1 update  $\tilde{\nabla}_{W_\ell}$ , which is added to weights  $W_\ell$  to edit the model.

$$h_\ell = z_\ell + \sigma(s_\ell^1 \odot (U_1 V_1 z_\ell + b) + o_\ell^1), \quad g(z_\ell) = h_\ell + \sigma(s_\ell^2 \odot U_2 V_2 h_\ell + o_\ell^2)$$



# MEND

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## Algorithm 1 MEND Training

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- 1: **Input:** Pre-trained  $p_{\theta_{\mathcal{W}}}$ , weights to make editable  $\mathcal{W}$ , editor params  $\phi_0$ , edit dataset  $D_{edit}^{tr}$ , edit-locality tradeoff  $c_{edit}$
  - 2: **for**  $t \in 1, 2, \dots$  **do**
  - 3: **Sample**  $x_e, y_e, x'_e, y'_e, x_{loc} \sim D_{edit}^{tr}$
  - 4:  $\tilde{\mathcal{W}} \leftarrow \text{EDIT}(\theta_{\mathcal{W}}, \mathcal{W}, \phi_{t-1}, x_e, y_e)$
  - 5:  $L_e \leftarrow -\log p_{\theta_{\tilde{\mathcal{W}}}}(y'_e | x'_e)$
  - 6:  $L_{loc} \leftarrow \text{KL}(p_{\theta_{\mathcal{W}}}(\cdot | x_{loc}) || p_{\theta_{\tilde{\mathcal{W}}}}(\cdot | x_{loc}))$
  - 7:  $L(\phi_{t-1}) \leftarrow c_{edit} L_e + L_{loc}$
  - 8:  $\phi_t \leftarrow \text{Adam}(\phi_{t-1}, \nabla_{\phi} L(\phi_{t-1}))$
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## Algorithm 2 MEND Edit Procedure

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- 1: **procedure** EDIT( $\theta, \mathcal{W}, \phi, x_e, y_e$ )
  - 2:  $\hat{p} \leftarrow p_{\theta_{\mathcal{W}}}(y_e | x_e)$ , **caching** input  $u_\ell$  to  $W_\ell \in \mathcal{W}$
  - 3:  $L(\theta, \mathcal{W}) \leftarrow -\log \hat{p}$  ▷ Compute NLL
  - 4: **for**  $W_\ell \in \mathcal{W}$  **do**
  - 5:  $\delta_{\ell+1} \leftarrow \nabla_{W_\ell u_\ell + b_\ell} l_e(x_e, y_e)$  ▷ Grad wrt output
  - 6:  $\tilde{u}_\ell, \tilde{\delta}_{\ell+1} \leftarrow g_{\phi_\ell}(u_\ell, \delta_{\ell+1})$  ▷ Pseudo-acts/deltas
  - 7:  $\tilde{W}_\ell \leftarrow W_\ell - \tilde{\delta}_{\ell+1} \tilde{u}_\ell^\top$  ▷ Layer  $\ell$  model edit
  - 8:  $\tilde{\mathcal{W}} \leftarrow \{\tilde{W}_1, \dots, \tilde{W}_k\}$
  - 9: **return**  $\tilde{\mathcal{W}}$  ▷ Return edited weights
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**MEND losses:**  $L_e = -\log p_{\theta_{\tilde{\mathcal{W}}}}(y'_e | x'_e), \quad L_{loc} = \text{KL}(p_{\theta_{\mathcal{W}}}(\cdot | x_{loc}) || p_{\theta_{\tilde{\mathcal{W}}}}(\cdot | x_{loc})).$  (4a,b)



# Experiment / Result

Input	Pre-Edit Output	Edit Target	Post-Edit Output
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# Experiment / Result

## Editing Very Large Transformer Models

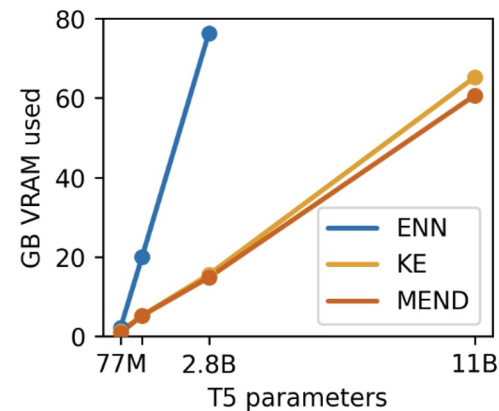
Editor	Wikitext Generation				zsRE Question-Answering			
	GPT-Neo (2.7B)		GPT-J (6B)		T5-XL (2.8B)		T5-XXL (11B)	
	ES ↑	ppl. DD ↓	ES ↑	ppl. DD ↓	ES ↑	acc. DD ↓	ES ↑	acc. DD ↓
FT	0.55	0.195	0.80	0.125	0.58	< <b>0.001</b>	0.87	< <b>0.001</b>
FT+KL	0.40	<b>0.026</b>	0.36	0.109	0.55	< <b>0.001</b>	0.85	< <b>0.001</b>
KE	0.00	0.137	0.01	0.068	0.03	< <b>0.001</b>	0.04	< <b>0.001</b>
MEND	<b>0.81</b>	0.057	<b>0.88</b>	<b>0.031</b>	<b>0.88</b>	0.001	<b>0.89</b>	< <b>0.001</b>



# Experiment / Result

## Editing Smaller Scale Model

Editor	FEVER Fact-Checking		zsRE Question-Answering		Wikitext Generation	
	BERT-base (110M)		BART-base (139M)		distilGPT-2 (82M)	
	ES $\uparrow$	acc. DD $\downarrow$	ES $\uparrow$	acc. DD $\downarrow$	ES $\uparrow$	ppl. DD $\downarrow$
FT	0.76	< <b>0.001</b>	0.96	< <b>0.001</b>	0.29	0.938
FT+KL	0.64	< <b>0.001</b>	0.89	< <b>0.001</b>	0.17	<b>0.059</b>
ENN	<b>0.99</b>	0.003	<b>0.99</b>	< <b>0.001</b>	<b>0.93</b>	0.094
KE	0.95	0.004	<b>0.98</b>	< <b>0.001</b>	0.25	0.595
MEND	> <b>0.99</b>	< <b>0.001</b>	<b>0.98</b>	0.002	0.86	0.225



# Experiment / Result

## Batch Editing:

- MEND applies simultaneous edits by simply summing the parameter edit computed separately for each edit example.

Edits	Edit Success $\uparrow$		Acc. Drawdown $\downarrow$	
	ENN	MEND	ENN	MEND
1	0.99	0.98	<0.001	0.002
5	0.94	0.97	0.007	0.005
25	0.35	0.89	0.005	0.011
75	0.16	0.78	0.005	0.011
125	0.11	0.67	0.006	0.012



# Future Work / Limitation

Conclusion:

- MEND is the only editor model that can scale to very large LLM (10 billions +)
- Can make effective single input output pair edit
- Leverage the fact that gradients with respect to the fully-connected layers in neural networks are rank-1



# Future Work / Limitation

Limitation:

1. Need to have a stronger reinforcement in locality
2. Logic reasoning, the edited answer may not transfer to similar question which implied this answer
3. Mostly used in short phrase prediction, fact checking / question answering
4. Which block or layer should we apply MEND, how do we determine that



**Questions?**